

Aspect v3.00.01 Update

Issue Date: August 2, 2016

Product: Aspect

Product Strategy: 3.00.01

Summary

American Auto-Matrix is pleased to announce the release of Aspect v3.00.01! This maintenance update release specifically addresses several usability issues present in the initial build of Aspect v3.

All files relative to this release can be found on the [Dealer Toolbox](#) by visiting **Product Support > Firmware Updates** for Aspect targets and **Product Support > Software Updates** for Aspect Studio.

Upgrade Notes

In order to take advantage of product enhancements and resolutions within Aspect v3.00.01, you must upgrade the firmware of your existing Aspect target (Aspect-Matrix MAX™, Aspect-Nexus™, Aspect-Facility™, Aspect-Enterprise™) using the System Update feature within the WebUI of the target.

Instructions on this process can be found in the Aspect-Studio™ Online Help at any time. Once your target's firmware has been updated, you must then open your existing project using Aspect Studio v3.00.01. Perform a Clean and then deploy your project to the target. This process must be done to ensure your project files receive all enhancements included as part of this maintenance release.

Resolved Issues

- Elements deleted on the Aspect-Studio Graphics Editor are not being removed. Upon closing and reopening the Aspect-Studio project or on deployment, the elements would remain.
- Aspect-Studio is hard limited to discover a maximum of 50 networks for BACnet discoveries
- Annunciators do not show on Graphics in the HTML5 Interface (ngAdmin) if the bound point has bad quality
- From the Search window in Aspect Studio, table entries required clicking twice to initiate a Drag-and-Drop for binding to Graphics elements
- Deleting networks in large projects is extremely time consuming
- When using the Zoom commands in the Aspect Studio Graphics Editor screen, Polygon Elements do not scale along with other images
- On the HTML5 Interface (ngAdmin) screen, "System" is misspelled in the link the System Information
- When viewing a Graphic in the HTML5 Interface (ngAdmin), background images should stretch without maintaining aspect ratio
- When binding a point to a Graphics Element using Drag-and-Drop from the Map, the Drag-and-Drop operation would occasionally get stuck on relative bindings
- Text padding on the GELabel Graphics Element is inconsistent with the text padding of the HTML5 Graphics